

Brr! the ice floats as in the screenshot and refill your Brr!; take the path shown. Fill in the area with the red stars with ice floats and your path back to the Brr! glove.



Once again fill in the ice floats to the first 2 land areas as in the screenshot below and take the path out of the area. Be sure to fill your Brr! before you go!



Pass the spikeball and fill in the 2 ice floats in front of you. Freeze the spikeball (shoot when the spikeball has just crossed the red star) so that it freezes into this position.

Get ready to move fast! Shoot ice floats around to the coins and button then get shot back to the frozen spikeball. Now to save the stinkers!



Create the ice floats as above then go over to the 2 stinkers, top & bottom and have them wait in a safe area. You need to move fairly fast so you can save them all without any falling asleep. If they do, you can still save them, it just gets a little harder.



Get ready to save the last stinker. Time your move to the fire flower to just after he shoots. Get out of the way and lay your path back to the right side of the red button. Get the gems in the upper and lower areas and move the last stinker out of the way.



Solution by Peggy Schaefer (txpeach)

Step on the red button and send all the stinkers home!